

Project Assignments

- Project assignments sent out by e-mail
- You have about 8 weeks to complete the project
- First step: come to office hours in the next couple of weeks and sketch out a plan for completing the project!







- Divide and Conquer Algorithm
 - Recursive calls can be "hidden"
- Optimizations
 - Choice of median
 - Threshold for brute-force methods
 - Limiting depth of recursion

Do you think quick sort is a stable sort?

C Code: QuickSort

- void quicksort(Item a[], int start, int stop)
 {
 int i;
 - if (stop <= start) return;</pre>

```
i = partition(a, start, stop);
quicksort(a, start, i - 1);
quicksort(a, i + 1, stop);
}
```

C Code: Partitioning

```
int partition(Item a[], int start, int stop)
   int up = start, down = stop - 1, part = a[stop];
   if (stop <= start) return start;</pre>
  while (true)
       while (isLess(a[up], part))
            up++;
       while (isLess(part, a[down]) && (up < down))</pre>
           down--;
        if (up >= down) break;
        Exchange(a[up], a[down]);
        up++; down--;
        }
  Exchange(a[up], a[stop]);
  return up;
   }
```

Non-Recursive Quick Sort

```
void quicksort(Item a[], int start, int stop)
   int i, s = 0, stack[64];
   stack[s++] = start;
   stack[s++] = stop;
   while (s > 0)
        stop = stack[--s];
        start = stack[--s];
        if (start >= stop) continue;
        i = partition(a, start, stop);
        if (i - start > stop - i)
              stack[s++] = start; stack[s++] = i - 1;
              stack[s++] = i + 1; stack[s++] = stop;
        else {
              stack[s++] = i + 1; stack[s++] = stop;
              stack[s++] = start; stack[s++] = i - 1;
         }
   }
```

Selection

- Problem of finding the kth smallest value in an array
- Simple solution would involve sorting the array
 Time proportional to *N log N* with Quick Sort
- Possible to improve by taking into account that only one element must fall into place
 - Time proportional to N

C Code: Selection

```
// Places k^{th} smallest element in the k^{th} position
// within array. Could move other elements.
void select(Item * a, int start, int stop, int k)
  int i;
  if (start <= stop) return;
  i = partition(a, start, stop);
  if (i > k) select(a, start, i - 1);
  if (i < k) select(a, i + 1, stop);</pre>
```

Merge Sort

- Divide-And-Conquer Algorithm
 - Divides a file in two halves
 - Merges sorted halves
- The "opposite" of quick sort
- Requires additional storage

C Code: Merge Sort

```
void mergesort(Item a[], int start, int stop)
{
   int m = (start + stop)/2;
```

if (stop <= start) return;</pre>

```
mergesort(a, start, m);
mergesort(a, m + 1, stop);
merge(a, start, m, stop);
}
```







Merging Two Sorted Arrays

```
void merge_arrays(Item merged[], Item
 a[], int N, Item b[], int M)
   int i = 0, j = 0, k;
   for (k = 0; k < M + N; k++)
    if (i == N)
           merged[k] = b[j++];
 continue; }
```





C Code: Abstract In-place Merge (First Attempt)

```
Item extral[MAX N];
Item extra2[MAX N];
void merge(Item a[], int start, int m, int stop)
  int i, j, k;
  for (i = start; i <= m; i++)</pre>
      extral[i - start] = a[i];
  for (i = m + 1; i <= stop; i++)</pre>
      extra2[i - m - 1] = a[i];
  merge_arrays(a + start, extral, m - start + 1,
                            extra2, stop - m);
  }
```

C Code: Abstract In-place Merge (Second Attempt)

```
Item extra[MAX_N];
```

```
void merge(Item a[], int start, int m, int stop)
  {
  int i, j, k;
  for (i = start; i <= stop; i++)</pre>
      extra[i] = a[i];
  for (i = k = start, j = m + 1; k <= stop; k++)</pre>
      if (j<=stop && isLess(extra[j], extra[i]) || i>m)
         a[k] = extra[j++];
      else
         a[k] = extra[i++];
  }
```



C Code: Abstract In-place Merge (Third Attempt!)

```
void merge(Item a[], int start, int m, int stop)
   int i, j, k;
   for (i = start; i <= m; i++)</pre>
       extra[i] = a[i];
   for (j = m + 1; j <= stop; j++)</pre>
       extra[m + 1 + stop - j] = a[j];
   for (i = k = start, j = stop; k <= stop; k++)
       if (isLess(extra[j], extra[i]))
          a[k] = extra[j--];
       else
          a[k] = extra[i++];
   }
```

Merge Sort in Action



Merge Sort Notes

- Order *N log N*
 - Number of comparisons independent of data
 - Exactly log N rounds
 - Each requires N comparisons
- Merge sort is stable
- Insertion sort for small arrays is helpful

Sedgewick's Timings (secs)

Ν	QuickSort	MergeSort	MergeSort*
100,000	24	53	43
200,000	52	111	92
400,000	109	237	198
800,000	241	524	426

Array of floating point numbers; * using insertion for small arrays



Bottom-Up Merge Sort

```
Item min(Item a, Item b)
  { return isLess(a,b) ? a : b; }
void mergesort(Item a[], int start, int stop)
   Ł
  int i, m;
  for (m = 1; m < stop - start; m += m)</pre>
     for (i = start; i < stop; i += m + m)</pre>
      int from = i;
      int mid = i + m - 1;
      int to = min(i + m + m - 1, stop);
      merge(a, from, mid, to);
   }
```



Sedgewick's Timings (secs)

Ν	QuickSort	Top-Down MergeSort	Bottom-Up MergeSort
100,000	24	53	59
200,000	52	111	127
400,000	109	237	267
800,000	241	524	568

Array of floating point numbers

Automatic Memory Allocation

- Defining large static arrays is not efficient
 - Often, program will run on smaller datasets and the arrays will just waste memory
- A better way is to allocate and free memory as needed
- Create a "wrapper" function that takes care of memory allocation and freeing

Merge Sort, With Automatic Memory Allocation

```
Item * extra;
```

```
void sort(Item a[], int start, int stop)
{
    // Nothing to do with less than one element
    if (stop <= start) return;

    // Allocate the required extra storage
    extra = malloc(sizeof(Item) * (stop - start + 1));</pre>
```

```
// Merge and sort the data
mergesort(a, start, stop);
```

```
// Free memory once we are done with it
free(extra);
```

Today ...

- Quick Sort
- Merge Sort
- Unraveled Recursive Sorts
- Contrasting approaches to divide and conquer

Sorting Summary

- Simple O(N²) sorts for very small datasets
 - Insertion, Selection and Bubblesort
- Improved, but more complex sort
 - Shell sort
- Very efficient N log N sorts
 - Quick Sort (requires no additional storage)
 - Merge Sort (requires a bit of additional memory)

Sorting Indexes

- Generating an index is an alternative to sorting the raw data
- Allows us to keep track of many different orders
- Can be faster when items are large
- How it works:
 - Leaves the array containing the data unchanged
 - Generates an array where position i records position of the ith smallest item in the original data

Example: Indexing with Insertion Sort

```
void sort(int index[], Item a[], int start, int stop)
{
    int i, j;
    for (i = start; i <= stop; i++)
        index[i] = i;
    for (i = start + 1; i <= stop; i++)
        for (j = i; j > start; j--)
            if (isLess(a[index[j]], a[index[j-1]]))
                Exchange(index[j-1], index[j])
            else
                break;
    }
}
```

Next Lecture: An Alternative to Sorting

- We'll see how to organize data so that it can be searched ...
- And so the complexity of searching and organizing the data is less than N log N
- Cost: Doing this will require additional memory

Recommended Reading

For QuickSort

- Sedgewick, Chapter 7
- Hoare (1962) Computer Journal 5:10-15.
- For MergeSort
 - Sedgewick, Chapter 8